Bare Bones SE: Tailoring for Project Success!

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Topics

Tailoring

- Case study #1
- Case study #2
- Bare Bones SE
- Closing thought

An allegorical tale*...

<u>Lesson</u>

Systems engineering is a multi-disciplinary effort that involves both the technical effort and technical project management aspects of a project...

*Page 2.8 INCOSE SE Handbook v3.1

Tailoring is Crucial

"Not every process will apply universally. Careful selection from the material that follows is recommended. <u>Reliance on</u> <u>process over progress will not deliver</u> <u>a system...</u>"

-page 1.3, INCOSE SE handbook, v3.1 (emphasis added)

Tailoring requires Balance between Risk and Process



Lesson: Schedule runway repairs around landing aircraft

Case Study #1



Project Characteristics

- Federal government agency
 - Projectized organization
 - Govt. manager in another building, 15 minutes away
 - On-site at client
- Core team consisted of 15 contractors from 8 different companies
- Mission Critical <u>Software Development</u> (C++, Java) is the product
- Data mining purpose
- 10 month duration

Challenges

• **Requirements** are difficult to verify

- Incomplete
- Poorly written
- Cursory, ad hoc integration testing by developers
- Software tester finding way too many "bugs" and no pass/fail criteria
 - Therefore test is characterizing system
 - R&D mentality vs product for use
- <u>Customer</u> continually reporting <u>finding problems</u> in test
- Overcome these with no additional people or \$

Solution

- Wrote Software requirements spec and put into configurationcontrolled
- Created or significantly improved interface control documents with external systems
- Wrote test plan and procedures
 - Every requirement addressed and verification technique identified (i.e. Inspection, analysis, demonstration, test)
- Tester emailed test results to team, what passed and what failed
- Created a small configuration control board (~4 people)
 - Reviewed test results
 - Reviewed bugs and prioritized fixes
- Created a 1-2 page feature driven development plan for management approval, spins every 90 days

Results

• Quality improved significantly(as measured by)

- Significantly reduced tester discovered bugs
- Positive management & customer feedback
- Increased confidence in product & team by key stakeholders
- Enabled team to focus on more improvements
 - Significantly increase speed of processing i.e. vision of "clock speed"

Lesson: Don't attempt to fire a missile until the aircraft is in the air!

Lesson: If, by chance, you see a live missile skidding towards you, move smartly in the other direction.

Case Study #2



Project Overview

Communications relay

- System consists of hardware, VHDL firmware, embedded Linux OS, software mission apps (C language)
- RF, digital, analog technologies
- Over 10 organizations involved in development & test
- 12 month development
- Enclosed in a rack-mount chassis or smaller depending on operations

Complex and Dependencies!!

Organizational Environment

• Federal government agency

- Local system development organization has all new management, big challenge is <u>delivering</u> mission critical systems
 - New management is home grown (limited experience outside this agency) but wants to do better
 - Mixture of government and contractor personnel (~25 onsite and some offsite)
 - Very little "INCOSE-like SE experience"
 - Many new people (wide range of experience)
- Consensus-building culture
- Matrix organization
- Money controlled by line manager, not the project PMs

Challenge

- Apply system engineering principles, <u>within a</u> <u>system/product development organization not familiar</u> <u>with them</u>, to get quality products delivered on a timely basis that meets customer needs - and is repeatable!
- Why not familiar with SE? Past dominated by quick reaction capability mentality, characterized by
 - Very short deadlines (days to a few months)
 - Driven by 1 or 2 key "requirements"
 - Best effort
 - Incomplete and limited documentation
 - Development by highly technical SMEs (i.e. Heros)
 - Difficult to duplicate project results

Approach

- Developed a <u>lightweight</u>, <u>tailored</u> engineering process <u>framework</u> that focused on <u>essentials</u>
 - Identified key phases and artifacts
 - Inputs, outputs, activities for each phase
 - Exposed to team in a low key way
 - Started using it to minimize additional work on team
 - Milestone management emphasis
 - "How" is decided by each project's leadership (PM, SE)

Engineering Process Framework

- Block diagram of framework
- 10 milestones
- One page milestone description sheet

Example: Engineering Process Framework



Example Key Milestones

- 1. Sr. Leadership Review Board approval (LRB)
- 2. Systems Requirements Review (SRR)
- 3. Preliminary Design Review (PDR)
- 4. Critical Design Review (CDR)
- 5. Test Readiness Review-I (sys. test in lab environment)
- 6. Test Readiness Review-II (end to end test in lab)
- 7. Deployment Readiness Review (DRR)
- Test Readiness Review for Operational Assessment T&E (operational environment)
- 9. Operational Readiness Review (ORR)

Example Test Readiness Review

- What we want to accomplish at the review
 - Ensure system maturity is adequate enough to begin testing
 - Ensure test team is ready to begin testing
- Things to have for the review
 - Successful previous-phase test results
 - List of open discrepancy reports (DRs) and their assessment (if any)
 - Mitigation or workaround plans (as necessary)
 - List of system requirements not yet met (if any)
 - Hardware configuration identified and under configuration control
 - Software/firmware baseline identified and under configuration control
 - Stakehholder-concurred test plan and procedures with RTVM
 - Required test tools available, setup, and validated
 - Test schedules/milestones
 - How test results will be reported-out (e.g. written report, briefing slides, etc)
- To start the next step after the review
 - Approval or conditional approval from person-in-charge

Results

- Product successfully passed system test
- Product delivered for customer test in 2009, more to be ordered in FY10
- <u>Sufficient</u> documentation to do again

Lessons Learned

- R&D attitude had to incorporate product mentality as well (done through key people change)
- Wise managers are crucial enabler
 - Manage by project priorities that change infrequently
 - Keep people on the job to develop expertise and for continuity
 - Govt org for R&D, industry to produce product
- Requirements & testing are still big challenges to some organizations
- Any non-trivial s/w development should consider building in increments per s/w release
- Tailorable SE very dependent on organizational culture
- Continuous, small, planned incremental changes, over long time work best → add up to big change
- Continuous communications
- Lightweight documentation
- Engineering process <u>must</u> allow creativity by project leadership

Lesson: Be absolutely, 100% sure it's the lavatory door before turning the handle.

Bare Bones Systems Engineering



Bare Bones SE for Project Success!

- Bone #1 Identify and define technical management approach and key persons e.g. PM, SE or technical lead
- Bone #2 Identify the operational/user problem to be solved (ConOps)
- Bone #3 Identify and define the deliverables and product(s) (Solution)
- Bone #4 Identify key risks and develop a tailored risk management plan
- Bone #5 Identify the development approach including iterations and increments

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- Bone #6 Identify and define the engineering phases and process (including inputs, activities, outputs for each activity/phase) for the organization e.g. 6 phases
 - (Phase 1) PROBLEM DEFINITION: Concept exploration
 - Concept of operations
 - Analysis of feasible solution alternatives, technical approach
 - Key top-level operational and system requirements
 - (Phases 2-4) SOLUTION CREATION
 - (Phase 2) Design
 - (Phase 3) Development (build, code, integrate)
 - (Phase 4) System testing (in lab, and end to end, and in an operational-like environment)
 - (Phase 5) USE SOLUTION: Deployment
 - (Phase 6) IMPROVE SOLUTION OR NEW IDEAS: Postdeployment

Bare Bones SE for Project Success! (3 of 4)

- Bone #7 Identify, define, then execute or oversee the technical activities to produce the system/products e.g.
 - Identify and define the detailed system requirements or properties (e.g. SRD)
 - Perform system architecting and design, as needed
 - Determine **test approach** of the product
 - Identify, define, determine formality and conduct technical & status reviews
 - Identify and manage internal and external interfaces and interactions
 - Determine **documentation** and formality
 - Identify and define **deployment support** e.g. training

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- Bone #8 Determine post-deployment technical activities e.g.
 - Identify lessons learned
 - Gather user/customer feedback
 - Identify improvements

Closing Thought



An example of <u>not</u> tailoring properly?





10.2 Tailoring Process



Figure 10-2 Tailoring Process Context Diagram, from INCOSE SE Handbook v3.1

Lesson: Never try to pull over a fighter jet with a police car.

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What is SE? (REF: INCOSE Handbook v3.1, Ch 2)

Systems engineering is a

- Discipline
- Iterative process (both technical and management)
- Interdisciplinary <u>approach</u>

• Or

Add SE INCOSE definition pg 1.5

Purpose of SE (REF: INCOSE Handbook v3.1, Ch 2)

- "<u>Reducing the risk</u> associated with new systems or modifications to complex systems continues to be a primary goal of the systems engineer" para 2.5
- Reduce risk (uncertainty) of having the following occur
 - <u>Cost</u> overruns
 - <u>Schedule</u> delays
 - Not meeting <u>technical</u> objectives
 - Not meeting <u>true</u> customer needs

Example Project Leadership Focus



Systems Engineer Focus

Technical integritySystem and productsTechnical reviews

Overlap is organization-dependent