

Requirement Working Group (RWG) Status Update

15 June 2022

RWG Charter



Purpose

The purpose of the Requirements Working Group (RWG) is to advance the practices, education, and theory of needs and requirements development and management and the relationship of needs and requirements to other systems engineering functions.

Goal

Expand and promote the body of knowledge of needs and requirements and its benefits within the systems engineering community

Scope

Activities relating to best practices for needs and requirements development and management throughout the product lifecycle including:

Elicitation	Analysis	Allocation
Traceability		
Elaboration	Management	Change
Management		
Expression	Verification	Validation

RWG is About...

- Understanding how to improve the practice of systems engineering through excellence in needs and requirements development and management across the lifecycle
- Learning from experiences and sharing with the SE community
- Questioning approaches that yield poor • outcomes
- Publishing guidance and continuing research into requirements development and management, including the understanding of Needs, Requirements, Verification, and Validation approaches

RWG Leadership

- Chair: Tami Katz; Ball Aerospace, USA
- **Co-Chair**: Lou Wheatcraft; Wheatland Consulting, USA
- Co-Chair: Mike Ryan; Capability Associates Pty Ltd, AU
- **Co-Chair**: Raymond Wolfgang; Sandia National Lab, USA
- INCOSE Connect address:
- <u>https://connect.incose.org/WorkingGroups/Requirements/Pages/Home.aspx</u>
- Number of Members: 400, one of INCOSE's largest WG

The RWG is comprised of members from industry and academia with a common purpose of improving the practice of systems engineering through improvement of **Needs and Requirements** development and management across the system lifecycle.

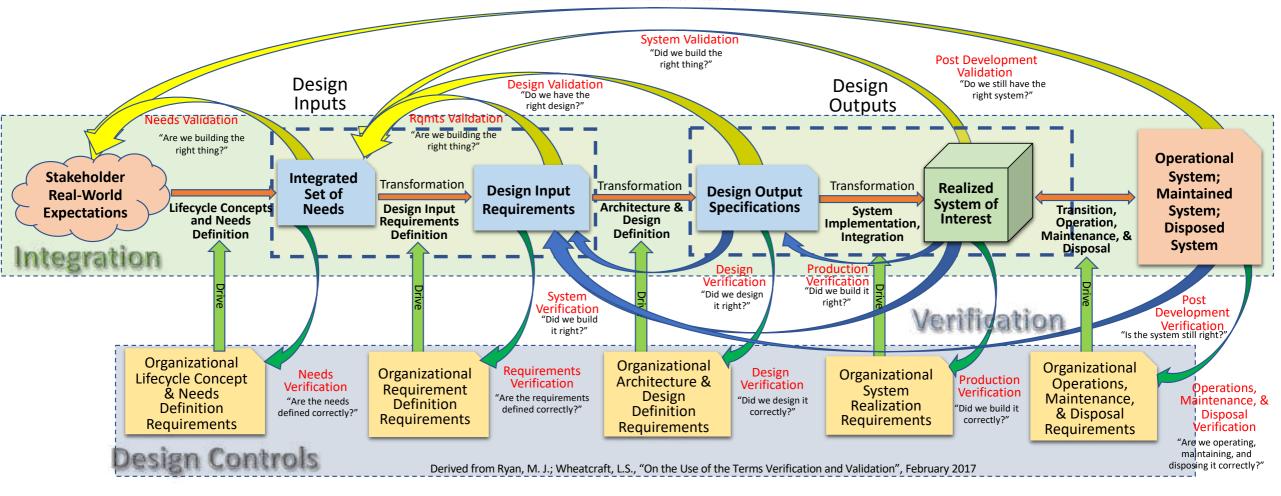






Verification and Validation in Context

Validation

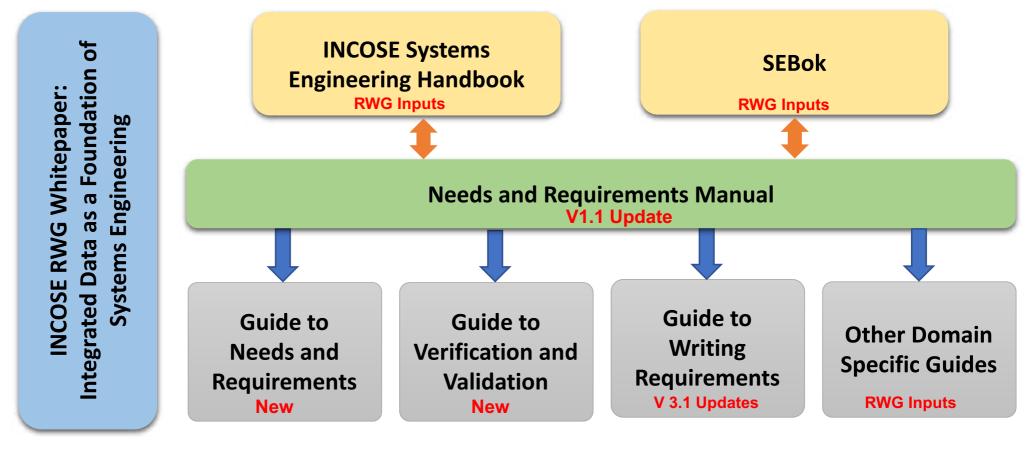


https://www.dropbox.com/s/eq6k9u0fiiqp4eg/Validation%20%26%20Verification%20in%20context%20Figure%20042922.pdf?dl=0

RWG Products



• The RWG has been working on new products and supporting development of other INCOSE publications



Needs and Requirements Manual (NRM) V1.1

V1.0 Needs, Requirements, Verification, Validation Lifecycle Manual (NRVVLM) released Jan 2022

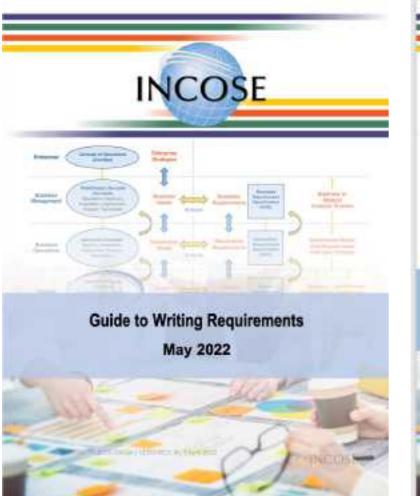


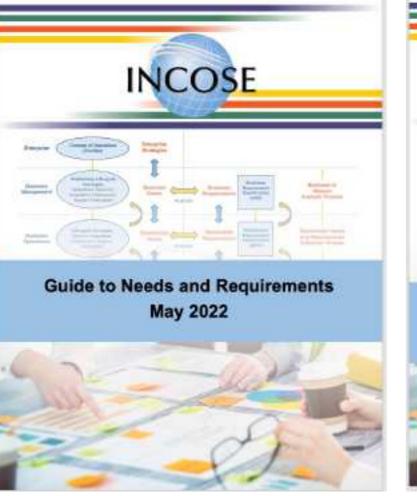


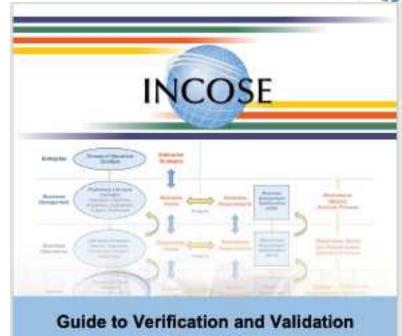
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RWG Guides









May 2022



All our new and updated products have been submitted to TechOps for Release

2.3 C3 - Unambiguous

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Need statements must be written such that the stakeholder intent is clear. Requirement statements must be stated such that the requirement can be interpreted in only one way by all the intended stakeholders.

Rationale:

A need or requirement statement must lend itself to a single interpretation of intent. An agreement is difficult to enact unless both parties are clear on the exact obligation. Ambiguity leads to multiple interpretations such that the stakeholder expectations may not be met.

The intent of a need or requirement must be understood in the same way by the writer, the designer, and those doing verification and validation activities across the lifecycle following the "reasonable person" guideline. Ambiguity leads to interpretations of a need or requirement not intended by the author leading to problems such schedule slips, budget overruns, or a failure of the SOI to pass system validation and not be accepted for its intended use; which could result in litigation and financial loss.

An ambiguous need is not correct nor able to be validated. An ambiguous requirement is not Verifiable (C7) nor Correct (C8).

Guidance:

When writing a need or requirement statement, ask whether it could be interpreted more than one way. For needs, ask whether, it can be validated, i.e., whether it is stated in such a way that evidence can be obtained that the stakeholder need has been met based on the wording of the need statement without having to interpret the stakeholder intent or make assumptions of that. intent

For a requirement ask whether the requirement is verifiable, i.e., whether it is stated in such a way that evidence can be obtained that the requirement has been met based on the wording of the requirement without having to interpret the meaning or make assumptions as to the meaning.

The possibility of ambiguity is reduced by addressing these questions and applying the rules in this Guide.

Additionally, it is useful for the parties (stakeholders) who are involved in the implementation of the needs and resulting requirements or system verification and system validation to be involved in the development, review, and baseline of the needs and resulting requirements. When they see needs or requirements that are ambiguous and their intent not clear, they can identify the issue and suggest an alternate, unambiguous wording of the need or requirement statement. As a minimum, it is recommended that the need or requirement owner(s) take the development team and those involved in system verification and system validation on a walkthrough of the need or requirement set to ensure that needs and requirements are understood, individually and as a set. As discussed in Section 1.8, this activity is referred to as need or design input requirement validation

Due to the limitations of language, it may prove difficult to completely remove all ambiguity. In this case the use of the attribute, A1- Rationale, to include contextual information to better understand the reason, and source of the requirement may provide additional insight of the intent, helping to reduce ambiguity. This may include supporting information or commentary on how the requirement was formed.

When text only makes it difficult to communicate the intent of complex requirement, the inclusion of a diagram may help remove the ambiguity. See R23.

Ambiguity of individual need and requirement canonents can be assessed as ing early system verification and design verification activities viscussed in the NRM and GIVV.

Rules that help establish this characteristic:	
R1 - /Accuracy/SentenceStructure	
R2 - (Accuracy/UseActive//oice	
R3 - /Acouracy/SubjectVerb	
R4 - /Accuracy/UsaDefinedTerms	
R5 - /Accuracy/UseDefiniteArticles	
R6 - /Accuracy/Units	
R7 - /Accuracy/AvoidVegueTerms.	
R8 - /Accuracy/NoEscapeClauses	
R9 - /Accuracy/NoOpenEnded	
R10 - /Concision/Superfluous/ofinitives	
R11 - /Concision/SeparateClauses	
R12 - /NonAmbiguity/ConnectGrammar	
R13 - /NonAmbiguity/CorrectSpelling	
R14 - /NonAmbiguity/CorrectPunctuation	
R15 - /NonAmbiguity/LogicalCondition	
R16 - /NonAmbiguity/AvoidNot	
R17 - /NonAmbiguity/Oblique	
R18 - /Singularity/SingleSentence	
R19 - /Singularity/AvoidCombinators	
R22 - /Singularity/Enumeration	
R23 - /Singularity/Context	and the second sec
R24 - /Completeness/AvoidPronouns	
R28 - /Conditions/ExplicitLists	
R32 - /Quantifiers/Universals	
R33 - /Tolerance/ValueRange	
R34 - /Quantification/Measurable	
R35 - /Quantification/Temporallodefinite	
R36 - /UniformLanguage/UseConsistentTerms	
R37 - /LiniformLanguage/DefineActonyms	
Attributes that help establish this characteristic: (Refi	er to the NRM Section 15.)
A1 - Rationale	
A6 - System Verification or System Validation Success C	riteria
A8 - System Verification of 9, com vanceour webour	
Activers and concepts associated with this characteristic	: (Sections within the NRM)
3.2.1.1 – Communication; 3.2.1.2 – Power of Expression; 4.4.3 – Get Stakeholder Agreement; 4.6.3.1 – Managing Lifecycle Concepts and Needs Definition Outputs; 5.1.2 – Perform Needs Validation; 6.2.1.5 – Managing Unknowns Input Requirements; 7.1.2 – Perform Design Input Require Sesign Input Requirements Validation; 8.1 – Design Definition Sesign Input Requirements Validation; 8.1 – Design Definition; 8.1 – Design Definition; 8.2 – Design Definition; 8.2 – Design Definition; 8.1 – Design Definition; 8.2 – Design; 8.2 –	Unknowns; 4.8 – Baseline and Manage Perform Needs Verification; 5.2.2 - a; 6.3 – Baseline and Manage Design rements Verification; 7.2.2 – Perform

Verification and System Validation; 8.4 – Design Verification, 14.2.1 – Baselia

Requirements, and Specifications; 14.2.4 - Managing Unknowns

seeds.



Guide to Writing Requirements

Rules to Characteristics Cross Reference Matrix

					Characteristis for Indivdual needs and requirements										Characterisits for Sets of needs requirem				
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Quality Focus	Rule	Subject	C1	/ ¥ C2	C3	/ 0 C4	/ % C5	/ x	/ 3 C7	C8	/ C9	C10	/ 0 C11	/ v	C13	/ v C14	(
Accuracy	R1	Structured, complete sentence			X	X			X	X	X				010				
	R2	Use active voice		Х	Х	Х			Х										
	R3	Use appropriate subject verb		х	Х				х			Х				Х			
	R4	Define terms			Х				Х				Х		Х	Х			
	R5	Use definite article "the" vs "a"			Х				Х										
	R6	Use appropriate units			Х	Х			Х	Х									
	R7	Avoid vague terms			Х	Х			Х										
	R8	Avoid escape clauses			Х				Х										
	R9	Avoid open-ended clauses			Х	Х	Х		Х										
Concision	R10	Avoid superfluous infinitives			Х				Х										
	R11	Use a separate clause			Х	Х			Х	Х									
Non-ambiguity	R12	Use correct grammar			Х				Х	Х	Х								
	R13	Use correct spelling			Х				Х										
	R14	Use correct punctuation			Х					Х									
	R15	Logical expressions			Х				Х										
	R16	Avoid the use of "not."			Х				Х	Х									
	R17	Avoid the oblique ("/") symbol			Х				Х										
Singularity	R18	Use sngle thought sentence			Х		Х		Х		Х				Х				
	R19	Avoid combinators			Х		Х												
	R20	Avoid phrases of purpose or reason	Х				Х												
	R21	Avoid parentheses & brackets					Х												
	R22	Enumerate sets explicitly			Х		Х												
	R23	Supporting diagram or model			Х	Х	Х												
Completeness	R24	Avoid pronouns & indefinite pronouns			х	х			х										
	R25	Avoid relying on headings				Х													
Realism	R26	Avoid using unachievable absolutes						Х	Х	Х				Х					
Conditions	R27	State applicability conditions explicitly				х			х	х									
	R28	Single condition for a specific action			Х				Х										
Uniqueness	R29	Classifyi by type or category										Х	Х						
	R30	Express once and only once	Х								Х		Х						
Abstraction	R31	Avoid stating a solution		Х															
Quantifiers	R32	Use "each" for universal quantification			х				х	х									
Tolerance	R33	Define quantities with a range of values			х	х		х	х	х				х					
Quantification	R34	Specific measurable performance targets			х	х			х					х					
		Define temporal dependencies explicitly			х	х			х										
Uniformity of		Use terms & units of measure																	
Language	R36	consistently			х					х	х		х		х	х			
	R37	Use a consistent set of acronyms			х						х		Х		Х	Х			
	R38	Avoid the use of abbreviations									х		Х		Х	Х			
	R39	Use a project-wide style guide				х	х				х		х		Х	Х	10		
Modularity	R40	Group related needs & requirements				Х					Х	Х	Х		Х				
	R41	Conform to a defined structure or template										х	х		х	х			

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NRM Concepts and Activities to Characteristics Cross Reference Matrix (1)

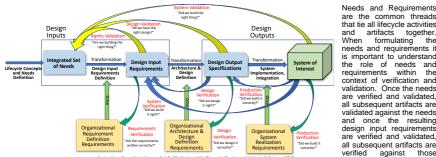
		Characteristic for													Characterisits for						
		Characteristis for Indivdual needs and requirements												Sats of needs requirements							
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	NRM Concepts and Activities	<u>را</u>	/ 💎	/ 3	/ 0 C4	/ % C5	/ «	/ 3 C7	/ C	/ C	C10	C11	/ \ C12	/ C	/ ¥ C14	(
65.0	·	CI	C2	CS	04	CS	0	0	6	C9	010	CII	CIZ	C13	C14						
	TION 3: INFORMATION-BASED NEEDS AND																				
	REMENT DEVELOPMENT AND MANAGEMENT			х				V							v						
3.2.1.1 3.2.1.2					V			X						V	X						
-	Power of Expression			Х	X			Х						X X	Х						
3.2.1.3 3.2.1.5	Managing Sets of Needs And Requirements Attributes	х			Х									X	<u> </u>						
				v	V		v	v							v						
3.2.1.6	Formal, Binding Agreement	Х		Х	Х		Х	X						Х	X						
3.2.1.7	System Verification and System Validation							Х							Х						
3.2.2.1	Analysis from Which Needs and Requirements ae Derived	х					х		Х		Х	Х	х	х	Х						
3.2.2.2	Completeness										Х			Х	Х						
3.2.2.3	Consistency											Х		Х	Х						
3.2.2.4	Identity and Manage Interdependencies								Х			Х		Х	Х						
3.2.2.5	Support Simulations							Х						Х	Х						
3.2.2.6	Key to Understanding													Х	Х						
	ON 4: LIFECYCLE CONCEPTS AND NEEDS																				
	DEFINITION																				
4.3.3	Identify External and Internal Stakeholders										Х										
4.3.6.2	Technology Maturity						Х						Х								
4.3.7.1	Classes of Risk - Development Risk						Х						Х								
4.4.3	Get Stakeholder Agreement	Х		Х	Х			Х	Х		Х	Х		Х	Х						
4.4.4	Completeness										Х										
4.5	Lifecycle Concepts Analysis and Maturation	Х			Х		Х	Х	Х			Х									
4.5.1	Feasibility						Х						Х								
4.5.3	User of Diagrams and Models for Analysis	Х							Х		Х	Х									
4.5.4	Levels of Detail and Abstraction		Х																		
4.5.7.1	Model Development, Analysis, and Maturation	Х							Х		Х	Х									
4.5.7.4	Zeroing in on a Feasible Architecture and						х						х								
	Design						^						~								
4.6.2.3	Organizing the Integrated Set of Needs									Х	Х										
4.6.3.1	Managing Unknowns			Х	Х		Х	Х	Х												
	Appropriate to Level		Х																		
4.6.3.3	Completeness of the Integrated Set of Needs										Х										
4.6.3.4	Needs Feasibility and Risk	Х	Х				Х						Х								
4.7	Plan for System Validation														Х						
4.8	Baseline & Manage Lifecycle Concepts & Needs Definition Outputs	х		х	х		х		х		х	х	х	х	х						
SECT	ION 5: NEEDS VERIFICATION AND NEEDS																				
540	VALIDATION	N.			V						V	N.									
5.1.2	Perform Needs Verification	Х		Х	Х					Х	Х	Х			X	10					
5.2 5.2.2	Needs Validation Perform Needs Validation			Х			х		Х		Х		Х	Х	X X	10					

NRM Concepts and Activities to Characteristics Cross Reference Matrix (2)

					Inc	divdua		racter ds and	Sets	its for quirements							
		Webs	Liess	Unar date	Comescuous	/		/	/	/	Comingo	Conci	/	/	Able	/ 8 /	
	NRM Concepts and Activities	/ २ँ [1]	/ 2	./ ऽ [(3	/ ଔ (C4	<i>/ उँ</i> C5	/ بر ^ق C6	/ 🖋 C7	/	/ ර ශ	/ ථ C10	/	/ ५ ^{२°} C12	/	∕ ኛ C14	/	
SECTION	6: DESIGN INPUT REQUIREMENTS DEFINITION	C1	12	G	U 4	LS .	6	τ,	6	C9	C10	CII	ιız	C13	C14		
6.2	Perform Design Input Requirements Definition	х	х					х	х		х	х	х	х	х		
6.2.1	Transforming Needs into Design Input Requirements	x	~		х			~	~		x	~					
6.2.1.1	Organizing Sets of Design Input Requirements		х							х	х						
6.2.1.2	Considerations For Each Type Of Requirement				х			х	х		х						
6.2.1.4	Appropriate to Level		х														
6.2.1.5	Managing Unknowns		~	х	Х		Х	Х	х								
6.2.2	Establish Traceability	Х									Х	Х					
6.2.2.1	Establishing Traceability Between Dependent Peer Requirements											х					
6.2.3.6	Interface Requirements Audit	Х			Х			Х	Х		Х	Х			Х		
6.2.5	Plan for System Verification							Х									
6.2.6.2	Completeness, Correctness, and Consistency								Х		Х	Х					
6.2.6.3	Requirements Feasibility and Risk	Х	Х				Х						Х				
6.3	Baseline and Manage Design Input Requirements	х		х	х		х		х		х	х	х	х	х		
6.4.3	Allocation – Flow Down of Requirements		Х								Х	Х					
6.4.4	Defining Child Requirements that Meet the Intent of the Allocated Parents										х						
6.4.5	Budgeting of Performance, Resource, and Quality Requirements										х	х					
6.4.7 .	Use of Traceability and Allocation to Manage Requirements	х							х		х	х			х		
SEC	TION 7: DESIGN INPUT REQUIREMENTS VERIFICATION & VALIDATION																
7.1.2	Perform Design Input Requirements Verification	Х		Х	Х			Х		Х	Х	Х			Х		
7.2	Design Input Requirements Validation														Х		
7.2.2	Perform Design Input Requirements Validation	Х		Х	Х		Х		Х		Х	Х	Х	Х	Х		
SECTIO	ON 8: DESIGN VERIFICATION AND DESIGN VALIDATION																
8.1	Design Definition Process Overview			Х	Х		Х	Х	Х		Х	Х	Х	Х	Х		
8.2	Early System Verification and System Validation			х	Х		х	Х	х		х	Х	х	Х	Х		
8.4	Design Verification			Х	Х		Х	Х	Х			Х					
8.5	Design Validation										Х	Х	Х	Х	Х		
	ECTION 14: NEEDS, REQUIREMENTS,																
VERI	FICATION, & VALIDATION MANAGEMENT Baseline Needs, Requirements, and																
14.2.1	Specifications	Х		Х	Х		Х		Х		Х	X	Х	Х	х		
14.2.4	Managing Unknowns			Х	Х		Х	Х	Х			Х					
14.2.7	Combine Allocation and Traceability to Manage Requirements	х							х		х				х	44	
14.2.8	Managing Interfaces										Х	Х			Х	11	
14.2.9	Managing System Verification and System Validation							х							Х	1	



INCOSE Guide to Writing Requirements V3.1 – Summary Sheet



are the common threads that tie all lifecycle activities and artifacts together formulating the needs and requirements i is important to understand the role of needs and requirements within the context of verification and validation. Once the needs are verified and validated. all subsequent artifacts are validated against the needs and once the resulting design input requirements are verified and validated all subsequent artifacts are verified against those design input requirements.

When defining needs and requirements, it is important that they have the characteristics of well-formed needs and requirements. These characteristics are a result of following the rules defined in the Guide to Writing Requirements (GtWR) as well as performing the activities associated with the definition of the needs and requirements as discussed in the Needs and Requirements Manual (NRM) and Guide to Needs and Requirements (GtNR). The underlying analysis from which a need or requirement was derived is as important as how well the need or requirement statement is formed.

Definitions

An entity is a single item to which a concept, need, or requirement applies; an organization, business unit, project, supplier, service, procedure, SOI (system, subsystem, system element), product, process, or stakeholder class (user, operator, tester maintainer, etc.)

A concept is a textual or graphic representation that concisely expresses how an entity can fulfill the problem, threat, or opportunity it was defined to address within specified constraints with acceptable risk that provides a business capability in terms of people, process, and products

A set of lifecycle concepts includes multiple concepts across the lifecycle of how the organization (and stakeholders within an organization) expect to manage, acquire, define, develop, build/code, integrate, verify, validate, transition, install, operate support maintain and retire an entity

A need statement is the result of a formal transformation of one or more lifecycle concepts into an agreed-to expectation for an entity to perform some function or possess some quality within specified constraints with acceptable risk.

A requirement statement is the result of a formal transformation of one or more needs or parent requirements into an agreedto obligation for an entity to perform some function or possess some quality within specified constraints with acceptable risk.



Also Updated the **GtWR Summary Sheet**

The update includes these matrices

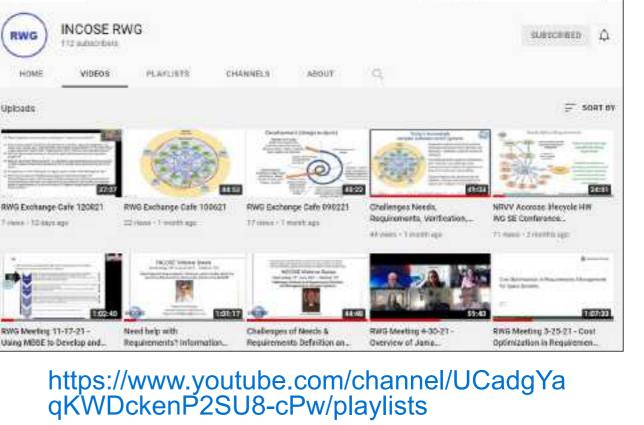
https://www.dropbox.com/s/4vr7u3yz5f4kezz/INCOSE RWG Guide to Writing Require ments%20v3.1%20Summary%20Sheet%20041822%206%20pg.pdf?dl=0

INCOSE RWG YouTube Channel

VosiTube

Search

- The INCOSE RWG chairs have created a <u>YouTube</u> channel to post recordings of meetings and presentations to the broader community.
- This is available to everyone that would like to catch up on events and learn more about the RWG efforts and products.
- This is also available to non-INCOSE members as a method to attract interest in potentially joining INCOSE and the RWG and share good options to all that engage in needs and requirements efforts.





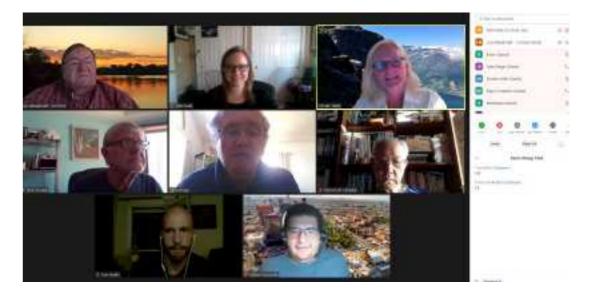
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Q. 8

RWG Events



- RWG engages the INCOSE community through regular events around the topic of Needs and Requirements
 - Guest speakers on Requirements
 Topics
 - RWG Exchange Cafés
- RWG members contribute ideas towards topics discussed and are encouraged to share their experiences and questions with the broad working group community.







Past Events 2022:

• January 25 & 26, 2022 IW2022 pre-event sessions.

Recordings: https://www.youtube.com/playlist?list=PLVfZ7HbxxzBXTd8vieYUbHU-RCYTSfbcS

- January 30, 2022 IW2022 hybrid event.
 Recording: <u>https://youtu.be/lsls08AjA9M</u>
- February 23, 2022 RWG Exchange Cafe. Recording: <u>https://youtu.be/HZo2jR-zDFY</u>
- March 24, 2022 Using Model-Based Systems Engineering Techniques to support Requirements Generation for the Design of New Generation Armored Combat Vehicle Systems (Mark Eggler) Slides: Presentation-INCOSE-MBSE in Combat Vehicle Design-1hr-Mar 22-v1.0.pdf Recording: <u>https://youtu.be/bMtoDvsKB84</u>
- April 27, 2022 RWG Exchange Cafe. Slides: RWG Exchange Cafe 042722.pdf Recording: <u>https://youtu.be/Ei81HLUxxAE</u>
- May 25, 2022 Demonstrating SE Value Using Traceability Measurement Slides: INCOSE RWG Jama Software Measurement May 2022.pdf Recording: <u>https://youtu.be/GSpQdachXZU</u>

Schedule of upcoming Events



- June 25 30: IS2022 We are holding an RWG Session at IS2022 for Tuesday, June 28 in the afternoon 1:30-2:55 pm EST.
- July 20: Presentation by Beth Wilson on Systems of Systems (SoS) challenges.
- August 24, 3 pm: RWG Exchange Café Beth Wilson lead on SoS vs the NRM, GtNR, GtVV
- September 28: RWG Exchange Café General discission focusing on interfaces
- October 26: Presentation by Beth Wilson System Security Challenges
- November 16: RWG Exchange Café Beth Wilson lead on System Security vs NRM, GtNR, GtVV
- December 14: Presentation by Henrik Mattfolk "Configuration Management Across the Digital Thread"
- January 2023: IW 2023 RWG prevent sessions TBD

Biography

- Lou Wheatcraft is a senior consultant and managing member of Wheatland Consulting, LLC. Lou is an expert in systems engineering with a focus on needs and requirements development, management, verification, & validation. Lou provides consulting and mentoring services to clients on the importance of well-formed needs & requirements helping them implement needs & requirement development and management processes, reviewing and providing comments on their needs and requirements, and helping clients write well-formed needs & requirements.
- Lou has over 50 years' experience in systems engineering, including 22 years in the United States Air Force. Lou has taught over 200 requirement seminars over the last 21 years.
 Lou supports clients from all industries involved in developing and managing systems and products including aerospace, defense, medical devices, consumer goods, transportation, and energy.
- Lou has spoken at Project Management Institute (PMI) chapter meetings and INCOSE conferences and chapter meetings. Lou has published and presented many papers concerning needs and requirement for NASA's PM Challenge, INCOSE, INCOSE INSIGHT Magazine, and Crosstalk Magazine. Lou is a member of INCOSE, past Chair and current Co-Chair of the INCOSE Requirements Working Group (RWG), a member of the Project Management Institute (PMI), the Software Engineering Institute (SEI), the World Futures Society, and the National Honor Society of Pi Alpha Alpha.
- Lou has a BS degree in Electrical Engineering from Oklahoma State University; an MA degree in Computer Information Systems; an MS degree in Environmental Management; and has completed the course work for an MS degree in Studies of the Future from the University of Houston – Clear Lake.

